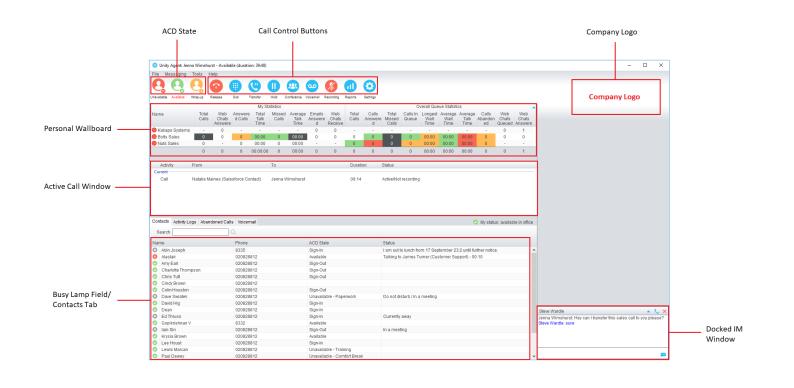


# UNITY AGENT

Maximize Agent Productivity with Unity

Unity Agent empowers Agents by simplifying call handling and escalation, providing visibility of queue statistics and allowing them to manage their ACD status. Unity Agent is an essential tool in empowering Agents toward optimum call handling efficiency. All information relevant to the incoming caller, the status of fellow Agents and Supervisors, and the overall Call Center situation is presented within a refined business interface.



Unity Agent features a Personal Wallboard displaying the overall Call Center conditions, including calls in queue and longest wait time, as well as the Agent's own statistic. This introduces gamification and competition amongst customer facing teams and encourages Agents to take an active role in self-managing their adherence to their performance indicators.

The sophisticated Unity interface allows the agent to maximise time and call handling whether they are office or home based. Advanced call centre features, such as disposition codes, unavailable codes, configurable wrap-up, auto answer, standard and emergency escalation are all available at the click of the mouse. In addition, the ability to see the availability of fellow Agents provides a level of business intelligence typically only available to Supervisors on competitive systems.

# UNITY AGENT



#### Personal Wallboard

See at a glance key metrics such as Calls in Queue and Longest Wait Time for each queue the Agent is assigned to.

My Statistics								
IIs	Answered Ils Calls		Missed Calls		Total Talk Time		Average Tim	
	0		0		00:00:00		00:0	
	0	0 0			00:00:00		00:0	
		C	overall Que	ue S	Statistics			
Total Missed Calls			Calls In Queue	Lor	ongest Wait Time		Average Wa Time	
0			0		00:00		00:00	
0			0		00:00		00:00	
0			0		00:00		00.00	

## ACD Control

ACD state governs the availability to take calls. Agents can change their state and assign Unavailable Codes as necessary.

6					
	Awaiting PCI Payment				
	Clearing Tickets				
	Comfort Break				
	Lunch (default)				
	Paperwork				
	Technical Support & Testing				

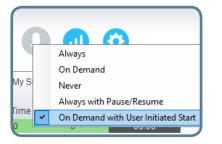
## Abandoned Capture

When a Supervisor assigns previously abandoned calls, the Agent simply double clicks to call back.

ogs Voice	email Abandoned Ca	lls		
		$\sim$		
	Call Center		DNIS	
0:12	Customer Support			
Call	Customer Sunnort			
Unassig	n			
Mark as	processed >	Contacted		
Reset column widths Show gridlines		Not contacted - No answer Not contacted - No number		

#### Call Recording Control

Pause and Resume call recording to control capture of sensitive information, such as caller card details.



# Agent Productivity

Encourage productivity and gamification by giving Agents the tools and business performance indicators to maximize output.

<b>Q Q</b> (	2	
Name	Total Calls	Web Ch Answer
Bolts Sales	0	0
🔘 Kakapo Systems	-	2
Nuts Sales	0	-
	0	2

#### User Status

See Agents and Supervisors hook status and ACD state with colour coded icons.



#### Supervisor Escalation

The Agent can immediately alert a Supervisor for assistance should the need arise mid call.

	Add call note
	Show CRM contact
	Add CRM call log entry
	Escalate to first supervisor
	Instant conference/emergency escalate to first supervisor
	Supervisors
	Assign disposition code
	Reset column widths
~	Show gridlines

#### Join/Leave Queues

Agents can optionally Join or Leave any Call Center, for example to Join a queue that is experiencing a peak in calls.

Name	Total Ca
<ul> <li>Bolts Sales</li> <li>Nuts Sales</li> </ul>	Call queue
0	Join queue
-	Remove from per
C	Refresh statistics

# Templates

Unity Agent is highly configurable. To simplify rollout, a user template can be saved in the cloud and automatically assigned to other Agents.

User Templates	
Use template: None	
If the template cannot be loaded Continue loading Unity Stop loading Unity	
Create new user template	
	Use template: None If the template cannot be loaded Continue loading Unity Stop loading Unity